

DAFTAR PUSTAKA

- [1] L. Tahmidaten dan W. Krismanto, “Permasalahan budaya membaca di Indonesia (studi pustaka tentang problematika dan solusinya),” *Scholaria: Jurnal Pendidikan dan Kebudayaan*, vol. 10, no. 1, pp. 22–33, Jan. 2020
- [2] S. Basuki, *Pengantar Ilmu Perpustakaan*. Jakarta, Indonesia: Gramedia Pustaka Utama, 1991.
- [3] F. Janati, D. Safitri, M. R. Ramadhani, and Anisa, “Upaya meningkatkan minat baca siswa sekolah dasar di masa pandemi Covid-19 melalui literasi digital,” dalam *Prosiding SEMAI: Seminar Nasional PGMI*, 2021. [Online]. Available: <http://proceeding.iainpekalongan.ac.id/index.php/semai>
- [4] N. Siregar, “Penguatan Literasi di Era Digital,” *Unimed Repository*, 2020. [Online]. Available: <https://digilib.unimed.ac.id/id/eprint/41217/>
- [5] I. Afyah and Muthoifin, “The existence of library literacy in Indonesia in the millennial era: Strategies for improving the quality of education to support the Sustainable Development Goals (SDG’s),” *Solo International Collaboration and Publication of Social Sciences and Humanities*, vol. 3, no. 1, pp. 41–52, 2025, doi: 10.61455/sicopus.v3i01.229.
- [6] K. Nurcahyoko, P. Anniurwanda, and E. Sudirjo, “Investigating the factors influencing literacy skills among young students in rural areas of Indonesia,” *Language Circle: Journal of Language and Literature*, vol. 18, no. 2, pp. 334–341, Apr. 2024. [Online]. Available: <http://journal.unnes.ac.id/nju/index.php/lc>
- [7] D. F. Hasanah, “Kesetaraan wawasan dunia melalui literasi: Evaluasi ketercapaian Gerakan Literasi Nasional data PISA dan statistik Indonesia,” *Journal of Education for the Language and Literature of Indonesia*, vol. 2, no. 2, pp. 98–110, Dec. 2024, esp. pp. 105–107, e-ISSN: 3026-2526. [Online]. Available: <https://ejournal.uinsgd.ac.id/index.php/jelli>
- [8] N. C. Anggraeni and S. P. Dewi, “Collaboration Among Public Libraries in Jakarta for Collection Development (A Case Study of JakLITera System),” *PUSTABIBLIA: Journal of Library and Information Science*, vol. 8, no. 2, pp. 298–309, 2024. doi: 10.18326/pustabiblia.v8i2.2989.

- [9] P. F. A. Hendrayani and Rahmi, "Analisis Perbandingan Sentimen Pengguna iPusnas dan JakLITera dengan Algoritma SentiWordNet," *Jurnal Ilmu Informasi, Perpustakaan dan Kearsipan*, vol. 27, no. 2, Art. no. 2, 2025. doi: 10.7454/JIPK.v27i2.1132.
- [10] A. D. Yonggom and H. C. Iwong, "Profil komunitas literasi di Kota Jayapura," *NOKEN: Jurnal Pengelolaan Pendidikan*, vol. 2, no. 1, pp. 23–32, Jun. 2021, esp. pp. 30–31, e-ISSN: 2745-7788.
- [11] R. Anwar, W. Intan, S. A. K. Frank, and Sriyono, "Analisis strategi pustakawan dalam meningkatkan literasi baca masyarakat Jayapura di Dinas Arsip dan Perpustakaan Daerah Provinsi Papua," *PESHUM: Jurnal Pendidikan, Sosial dan Humaniora*, vol. 4, no. 4, Jun. 2025.
- [12] E. M. Nadia dan C. D. Pango, "Kualitas Inovasi Layanan 'Book Delivery Service' Terhadap Kepuasan Pemustaka di Perpustakaan Universitas Ciputra Surabaya di Era New Normal," *Jurnal Informasi dan Inovasi Perpustakaan*, vol. 1, no. 1, pp. 08–15, Dec. 2023.
- [13] D. Septiara, N. Aiman, dan A. Masruri, "Inovasi Layanan JAMILA (Jaminan Layanan Prima Mengantar Buku Andalan Ke Pemustaka) pada Perpustakaan Kota Yogyakarta," *Librarium: Library and Information Science Journal*, vol. 2, no. 1, pp. 24–34, 2025. [Online]. Available: <https://journal.nurscienceinstitute.id/index.php/librarium>
- [14] A. N. Rachmawati dan V. Puspaning Ramadhan, "Optimasi UI/UX Website dengan Design Thinking (Studi Kasus Kelurahan Tlogomas Kota Malang)," *Jurnal INTEK*, vol. 7, no. 1, pp. –, May 2024, p-ISSN 2620–4843, e-ISSN 2620–4924.
- [15] N. Hamidli, "Introduction to UI/UX Design: Key Concepts and Principles," *Research Article*, Baku Engineering University, Information Technologies (SABAH groups), Baku, Azerbaijan, Mar. 1, 2023.
- [16] R. Razzouk and V. Shute, "What is design thinking and why is it important?" *Review of Educational Research*, vol. 82, no. 3, pp. 330–348, Sep. 2012, doi: 10.3102/0034654312457429.

- [17] R. N. Fadilah and D. Sweetania, "Perancangan design prototype UI/UX aplikasi reservasi restoran dengan menggunakan metode design thinking," *JUIT: Jurnal Ilmiah Teknik*, vol. 2, no. 2, pp. 132–146, May 2023, p-ISSN: 2828-6936, e-ISSN: 2828-6901.
- [18] S. Ansori, P. Hendradi, dan S. Nugroho, "Penerapan Metode Design Thinking dalam Perancangan UI/UX Aplikasi Mobile SIPROPMAWA," *Journal of Information System Research (JOSH)*, vol. 4, no. 4, pp. 1072–1081, Jul. 2023, doi: 10.47065/josh.v4i4.3648.
- [19] C. Luchs, K. Swan, and A. Griffin, *Design Thinking: New Product Development Essentials from the PDMA*. Hoboken, NJ, USA: Wiley, 2016.
- [20] M. D. Myers, *Qualitative Research in Business and Management*, 3rd ed. London, U.K.: SAGE Publications, 2020.
- [21] J. W. Creswell and C. N. Poth, *Qualitative Inquiry and Research Design: Choosing Among Five Approaches*, 4th ed. Thousand Oaks, CA, USA: SAGE Publications, 2018.
- [22] A. A. Putra and R. S. Wibowo, "Perancangan User Interface Menggunakan Figma pada Sistem Informasi Berbasis Web," *Jurnal Teknologi Informasi dan Ilmu Komputer*, vol. 9, no. 2, pp. 245–252, 2022.
- [23] M. R. Hidayat, D. Prasetyo, and L. A. Nugroho, "Evaluasi Prototype Antarmuka Menggunakan Tools Desain Interaktif dalam Pengembangan UI/UX," *Jurnal RESTI (Rekayasa Sistem dan Teknologi Informasi)*, vol. 6, no. 4, pp. 789–796, 2022.
- [24] Morville, P. (2004). *User Experience Design (UX) Honeycomb*. Semantic Studios.
- [25] Norman, D. A. (2013). *The Design of Everyday Things: Revised and Expanded Edition*. Basic Books.
- [26] Venkatesh, V., Morris, M. G., Davis, G. B., & Davis, F. D. (2003). User Acceptance of Information Technology: Toward a Unified View. *MIS Quarterly*.

- [27] Thong, J. Y. L., Hong, S. J., & Tam, K. Y. (2002). Understanding User Acceptance of Digital Libraries: What are the Roles of Interface Characteristics, Organizational Context, and Individual Differences?
- [28] [1] R. A. Pratama, D. R. Sari, dan M. A. Nugroho, “Penerapan Design Thinking dalam Perancangan Ulang UI/UX Aplikasi iPusnas,” *Jurnal Informatika Polinema*, vol. 9, no. 2, pp. 123–130, 2023.
- [29] F. A. Ramadhan dan S. M. Putri, “Evaluasi User Experience Aplikasi iPusnas Menggunakan UX Honeycomb,” *Jurnal Sistem Informasi dan Informatika (JUSI)*, vol. 6, no. 1, pp. 45–52, 2022.
- [30] N. Hidayat, A. Saputra, dan R. Kurniawan, “Analisis User Experience Aplikasi iPusnas Menggunakan Metode User Experience Questionnaire (UEQ),” *Jurnal Teknologi dan Sistem Komputer*, vol. 11, no. 3, pp. 210–217, 2023.
- [31] Sulistyo-Basuki. Pengantar Ilmu Perpustakaan. Jakarta: Gramedia Pustaka Utama, 2014.
<https://scholar.google.com/scholar?q=Sulistyo+Basuki+Pengantar+Ilmu+Perpustakaan>
- [32] Lasa HS. Manajemen Perpustakaan. Yogyakarta: Gama Media, 2017.
<https://scholar.google.com/scholar?q=Lasa+HS+Manajemen+Perpustakaan>
- [33] C. Hall and P. Hanna, “The Impact of Web Page Text-Background Colour Combinations on Readability, Retention, Aesthetics and Behavioural Intention,” *Behaviour & Information Technology*, vol. 23, no. 3, pp. 183–195, 2004.
- [34] J. Tidwell, *Designing Interfaces: Patterns for Effective Interaction Design*, 2nd ed. Sebastopol: O’Reilly Media, 2011.
- [35] Interaction Design Foundation, “Color Psychology in User Interface Design,” 2021. [Online]. Available: <https://www.interaction-design.org/>. [Accessed: 06-May-2026].
- [36] J. Tidwell, *Designing Interfaces: Patterns for Effective Interaction Design*, 2nd ed. Sebastopol: O’Reilly Media, 2011.